MICROTRONICS:

INTRODUCTION:

This event is being organized to encourage the student's interest in microcontroller and microprocessor coding and problem solving skills.

EVENT STRUCTURE:

1st Round: 'Coder or Not"

General ground level programming

Round Rules

- 1. Programming language is student selective out of: C++, Arduino or A.V.R.
- 2. This level will comprise of 15 minutes each group.
- 3. Given data to be programmed can't be changed once allotted.

2nd Round: 'Code Cracking"

- In here the participant/s will be provided with a code with errors and they are meant to make the code error-free.
- Up next the participant/s will have to make up a productive project out of the given components using the programming interfacing.

GENERAL RULES:

- 1. Both the above tasks will be provided an hour on the whole.
- 2. Code cracking language for project again stays student selective.
- 3. The project's aim will be assigned by the respective host.

STUDENT COORDINATOR:

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